



Costume Contest Entry Form

You may register in one of three ways:

- Mail this form to the Costume Contest Coordinator (see below), postmarked on or before August 4, 2017.
- Deposit this form in the box marked "Costume Contest Entry Forms" at the Information Booth located in the Crossroads concourse before 9 am on Saturday, August 19.
- Bring this form directly to Costume Contest Registration (ICC : 500 Reception room).

Please print or write neatly!

Contestant

Name: _____

(Your legal name, not the name of the character you will represent)

Address: _____

City: _____ **State:** _____ **Zip:** _____

Primary Phone: _____ **Alternate Phone:** _____

Email Address: _____

Name of Entry: _____

Category: Please note the rule regarding the Professional category before making a selection.

- Anime Child Fantasy/Historical Game Character
 Pot Luck Professional Superheroes/Sci Fi Groups

Approximate Length of Your Presentation (limited to 2 minutes): _____

Special needs (if known): Music Microphone Other (specify) _____

Be sure to attach your typed or neatly written emcee introduction (125 words or less) to this form.

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I agree that I have read and will comply with the Gen Con Costume Contest Rules & Guidelines. I consent to the use of my picture, video footage, and the likeness of my costume by Show Management in future promotional efforts and news articles.

I understand that my personal information will be stored by the Costume Contest Coordinator only and will not be shared with any outside party other than Gen Con LLC or its designees.

I understand that I MUST appear at Costume Contest Check-In on the day of the contest to complete the entry process; if I do not appear, I will be dropped from the contest.

Signature (Parent or Guardian must sign for entrants under 18 yrs.)

Mail this entry to: Gen Con Costume Contest
 Attn: Anne Brown
 2361 S. 72nd St.
 West Allis, WI 53219

Note: This form enters you in the Costume Contest only; you must have a current badge in order to participate in Gen Con Costume Contest. Go to www.gencon.com to "get a badge" for this year's convention.

Costume Contest Rules

1. Any item or activity that presents the possibility of damage to the entrants, their costumes, the audience, or the facility is prohibited. Carrying or displaying weapons or weapon replicas of any sort is prohibited by Convention Management *except during the Costume Contest*. In other words, you may bring secured weapons directly to the contest, but you *cannot* wear or carry weapons into the convention areas or halls. Weapons must be removed and securely wrapped immediately upon leaving the stage. Prohibited items worn into the convention areas will be confiscated. Functional firearms are not permitted at any time in the convention or the costume contest. Fire and liquids are not permitted.
2. Good taste must be used in creation and presentation of costumes and talent. Gore, graphic violence, nudity, swearing, or other objectionable elements may be grounds for disqualification as determined by the Costume Contest Staff. The Costume Contest attracts many families each year and we wish to maintain a comfortable atmosphere for all spectators (PG-13).
3. Any participant may be disqualified from the contest by Show or Facility Management or Costume Contest Staff for failure to observe any of these rules. All decisions made by the judges are final. All prizes will be awarded at the conclusion of the contest.
4. Special stage requests will be considered but cannot be guaranteed. Requests should be submitted in writing along with the registration form.
5. **All contestants MUST check in and be prejudged. A valid convention badge will be required at check-in, as well as two generic tickets (no cash). Refer to the Costume Contest Timetable for check-in times and location.**
6. **No entries will be accepted after check-in has concluded. Contestants who do not appear at check-in will be dropped from the contest.**
7. Restrooms are available in the convention center. Entrants are responsible for their own belongings. We are unable to provide a secure area for personal items. Contestants may bring an assistant to help with belongings.
8. **Contestants may supply music** to be played during their performance. Music must be submitted at check-in, and must be on a CD or on a flash drive in MP3 or MP4 format. We are unable to connect electronic devices to the house sound system.
9. Questions about Costume Contest rules and registration may be addressed to the Costume Contest Coordinator; include "Costume Contest" in the subject line. If you wish to check on the status of your registration, please allow fourteen (14) days after mailing your entry. Please do not send entries via email; emailed entries will be ignored.
10. If you use spam-blocking software, please adjust your settings to accept email from the Costume Contest Coordinator (see Rule #9) so you can receive communication via email.
11. Any prize money not claimed by Sunday at 4 pm at the close of the Convention will be forfeited.
12. A maximum of three (3) medals will be awarded to winners for the Group category.
13. **(NEW)** Emcee instructions (not entry forms) should be emailed to the Costume Contest Coordinator by August 10, 2017.

Costume Contest Coordinator Contact Info: Anne Brown - annekbrown@sbcglobal.net

Costume Categories

Choose a category for your costume and check it on the entry form. If your costume fits multiple categories, pick the category you prefer. We will review your costume at check-in to make sure you are in the correct category. Categories may be closed depending on the number of entries. We reserve the right to create new categories (e.g. if the Fantasy category gets 15 ninja entries, for example, we may make ninjas a new category).

- Superheroes / Sci Fi (Robots, aliens, spaceship pilots, heroes, villains, and so on.)
- Fantasy / Historical (Wizards, barbarians, pixies, mermaids, Egyptian slaves, WWII soldiers, Renaissance maidens, and so on.)
- Child (Ages 0–13, all costume types)
- Anime (Any character, creature, or element from any anime source.)
- Groups (Teams of two or more costumers.)
- Game Characters (Characters from video games, board games, roleplaying games, and so on).
- Professional (To keep the contest fair, you must enter the Professional category if you meet any of the following criteria, regardless of your age: 1) You are a past first-place winner of a Gen Con Costume Contest or other major costume contest; 2) Your costume was constructed by a professional in the garment or costume industry, whether it was you or someone else; 3) Your costume was constructed by someone who earns the majority of their living in the construction of costumes or clothing.)
- Pot Luck (Anything not covered above!)

After the winners are announced in each category, they'll be brought on stage briefly for judging in the "Best of Show" category. Everyone is eligible for this judging—no need to sign up for it.

Costume Contest Basics

Costume entries may be simple walk-on-and-pivot displays or may involve a short presentation. Performances are limited to two minutes. You may perform your own speech, drama, song, or other skill, or you can simply model while our emcee narrates text that you provide. Either way, the emphasis of judging is on the *costumes*.

Advance registration is highly recommended. The costume contest is limited to seventy (70) entries. If any category receives 16 entries, that category will be closed. Entries will be accepted on a first-come, first-entered basis. When the contest reaches capacity, a wait list will be created. Entries on the waiting list will be admitted to the contest if a registered entry drops out or does not appear at check-in.

To register, fill out the Costume Contest Entry Form. This form does not register you for the convention—only the costume contest. You must also register for the convention. **A valid convention badge and TWO generic tickets will be required when you sign in at Costume Contest Check-In. Cash will not be accepted.**

Emcee Introduction (REQUIRED): Our emcee will introduce you as you appear on stage. Write a short introduction for yourself that you would like the emcee to read. Type it or write it neatly. This is your chance to impress the judges; include a description of the construction of your costume or a story about the character you're portraying. This description is limited to 100 words. We reserve the right to edit material. **(NEW)** Email your introduction to the Costume Contest Coordinator.

On-site entries: If you **must** register on site, fill out the entry form (your introduction for the emcee must be attached and typed or neatly written) and drop it in the "Costume Contest Entry" box located at the Information Booth by 9 am on Saturday of the show. If you miss this deadline, come directly to **Costume Contest Check-In in the 500 Reception room** and we'll see if we have room for you.

Contestant Check-In: All contestants **MUST** check in at Contest Check-In. Mailing or dropping an entry form reserves a space for you, but you are not officially registered until you appear at check-in. Contestants who do not appear at check-in (see Contest Timetable) are considered dropped. Check-in takes about 30 minutes.

Costume Contest Timetable

9 am - Deadline to drop entries at the Information Booth onsite

9:30–1:30 pm - All contestants report for check-in at the 500 Reception room. A valid convention badge and two *generic tickets* are required. No one will be entered in the Costume Contest after check-in has closed.

3 pm - Contestants line up for Costume Parade. (Mustering TBD)

3:05–3:45 pm - Costume Parade through the Indiana Convention Center

3:30 pm - Pre-show entertainment

3:45 pm - All contestants report to the 500 Ballroom to line up for the Costume Contest

4 pm - Costume Contest begins