

Costume Contest Entry Form

You may register in **one** of three ways:

- 1. Mail this form to the Costume Contest Coordinator (see below), postmarked on or before July 22, 2019.
- 2. Deposit this form onsite in the box marked "Costume Contest Entry Forms" at the Information Booth located in the Crossroads concourse before 9 am on Saturday, <u>August 3</u>.
- 3. Bring this form directly to Costume Contest Registration (ICC: 500 Reception room).

Please print or writ Contestant Name:	-			
	(Your legal n	ame, not the name	of the character you will repres	sent)
Address:				
City:			State:	Zip:
Primary Phone:			Alternate Phone:	
Email Address:				
Name of Entry:				
Category: Please	note the rule rega	rding the Profes	sional category before m	aking a selection.
Anime □	Child □	Fantasy/Hi	storical 🗆	Game Character \square
Pot Luck □	Pr	ofessional \square	Superheroes/Sci Fi] Groups □
Approximate Leng	gth of Your Prese	entation (limite	ed to 2 minutes):	
Special needs (if k	known): Music 🗆	Microphone [Other (specify)	
Be sure to attach form.	your typed or ne	-	mcee introduction (12!	5 words or less) to this
		ith the Gen Con (Costume Contest Rules & Gu	uidelines. I consent to the use of treaming, VOD, and any future
I understand that my with any outside party				dinator only and will not be shared
I understand that I entry process; if I d				he contest to complete the
Signature (Parent	or Guardian must	sign for entrants	s under 18 yrs.)	
Mail this entry to:	Gen Con Costume Attn: Anne Brown	Contest		

Note: This form enters you in the Costume Contest only; you must have a current badge in order to participate in Gen Con Costume Contest. Go to <u>www.gencon.com</u> to "get a badge" for this year's convention.

2361 S. 72nd St. West Allis, WI 53219



Costume Contest Rules

- 1. Any item or activity that presents the possibility of damage to the entrants, their costumes, the audience, or the facility is prohibited. Carrying or displaying weapons or weapon replicas of any sort is prohibited by Convention Management *except during the Costume Contest*. In other words, you may bring secured weapons directly to the contest, but you *cannot* wear or carry weapons into the convention areas or halls. Weapons must be removed and securely wrapped immediately upon leaving the stage. Prohibited items worn into the convention areas will be confiscated. Functional firearms are not permitted at any time in the convention or the costume contest. Fire and liquids are not permitted.
- **2.** Good taste must be used in creation and presentation of costumes and talent. Gore, graphic violence, nudity, swearing, or other objectionable elements may be grounds for disqualification as determined by the Costume Contest Staff. The Costume Contest attracts many families each year and we wish to maintain a comfortable atmosphere for all spectators (PG-13).
- **3.** Any participant may be disqualified from the contest by Show or Facility Management or Costume Contest Staff for failure to observe any of these rules. All decisions made by the judges are final. All prizes will be awarded at the conclusion of the contest.
- **4.** Special stage requests will be considered but cannot be guaranteed. Requests should be submitted in writing along with the registration form.
- 5. All contestants MUST <u>check in and be prejudged</u>. A valid convention badge will be required at check-in, as well as two generic tickets (no cash). Refer to the Costume Contest Timetable for checkin times and location.
- 6. No entries will be accepted after check-in has concluded. Contestants who do not appear at check-in will be dropped from the contest.
- **7.** Restrooms are available in the convention center. Entrants are responsible for their own belongings. We are unable to provide a secure area for personal items. Contestants may bring an assistant to help with belongings.
- **8. Contestants may supply music** to be played during their performance. Music must be submitted at checkin and must be on a CD or on a flash drive in MP3 or MP4 format. We are unable to connect electronic devices to the house sound system.
- **9.** Questions about Costume Contest rules and registration may be addressed to the Costume Contest Coordinator; include "Costume Contest" in the subject line. If you wish to check on the status of your registration, please allow fourteen (14) days after mailing your entry. Please do not send entries via email; emailed entries will be ignored.
- **10.** If you use spam-blocking software, please adjust your settings to accept email from the Costume Contest Coordinator (see Rule #9) so you can receive communication via email.
- **11.** Any prize money not claimed by Sunday at 4 pm at the close of the Convention will be forfeited.
- **12.** A maximum of three (3) medals will be awarded to winners for the Group category.
- **13.** Emcee instructions (not entry forms) should be emailed to the Costume Contest Coordinator by <u>July 26, 2019</u>.

Costume Contest Coordinator Contact Info: Anne Brown - annekbrown@sbcglobal.net



Costume Categories

Choose a category for your costume and check it on the entry form. If your costume fits multiple categories, pick the category you prefer. We will review your costume at check-in to make sure you are in the correct category. Categories may be closed depending on the number of entries. We reserve the right to create new categories (e.g. if the Fantasy category gets 15 ninja entries, for example, we may make ninjas a new category).

- Superheroes / Sci Fi (Robots, aliens, spaceship pilots, heroes, villains, and so on.)
- Fantasy / Historical (Wizards, barbarians, pixies, mermaids, Egyptian slaves, WWII soldiers, Renaissance maidens, and so on.)
- Child (Ages 0–13, all costume types)
- Anime (Any character, creature, or element from any anime source.)
- Groups (Teams of two or more costumers.)
- Game Characters (Characters from video games, board games, roleplaying games, and so on).
- Professional (To keep the contest fair, you must enter the Professional category if you meet any of the following criteria, regardless of your age: 1) You are a past first-place winner of a Gen Con Costume Contest or other major costume contest; 2) Your costume was constructed by a professional in the garment or costume industry, whether it was you or someone else; 3) Your costume was constructed by someone who earns the majority of their living in the construction of costumes or clothing.)
- Pot Luck (Anything not covered above!)

After the winners are announced in each category, they'll be brought on stage briefly for judging in the "Best of Show" category. Everyone is eligible for this judging—no need to sign up for it.



Costume Contest Basics

Costume entries may be simple walk-on-and-pivot displays or may involve a short presentation. Performances are limited to two minutes. You may perform your own speech, drama, song, or other skill, or you can simply model while our emcee narrates text that you provide. Either way, the emphasis of judging is on the *costumes*.

Advance registration is highly recommended. The costume contest is limited to seventy (70) entries. If any category receives 16 entries, that category will be closed. Entries will be accepted on a first-come, first-entered basis. When the contest reaches capacity, a wait list will be created. Entries on the waiting list will be admitted to the contest if a registered entry drops out or does not appear at check-in.

To register, fill out the Costume Contest Entry Form. This form does not register you for the convention—only the costume contest. You must also register for the convention. A valid convention badge and TWO generic tickets will be required when you sign in at Costume Contest Check-In. Cash will not be accepted.

Emcee Introduction (REQUIRED): Our emcee will introduce you as you appear on stage. Write a short introduction for yourself that you would like the emcee to read. Type it or write it neatly. This is your chance to impress the judges; include a description of the construction of your costume or a story about the character you're portraying. This description is limited to 100 words. We reserve the right to edit material. Email your introduction to the Costume Contest Coordinator by <u>July 26</u>.

On-site entries: If you **must** register on site, fill out the entry form (your introduction for the emcee must be attached and typed or neatly written) and drop it in the "Costume Contest Entry" box located at the Information Booth by 9 am on Saturday of the show. If you miss this deadline, come directly to **Costume Contest Check-In in the 500 Reception room** and we'll see if we have room for you.

Contestant Check-In: All contestants MUST check in at Contest Check-In. Mailing or dropping an entry form reserves a space for you, but you are not officially registered until you appear at check-in. Contestants who do not appear at check-in (see Contest Timetable) are considered dropped. Check-in takes about 30 minutes.



Costume Contest Timetable

- 9 am Deadline to drop entries at the Information Booth onsite
- **9:30–1:30 pm** All contestants report for check-in at the 500 Reception room. A valid convention badge and two *generic tickets* are required. No one will be entered in the Costume Contest after check-in has closed.
- **3 pm** Contestants line up for Costume Parade. (Mustering outside Hall A)
- **3:05–3:45 pm** Costume Parade through the Indiana Convention Center
- 3:30 pm Pre-show entertainment
- 3:45 pm All contestants report to the 500 Ballroom to line up for the Costume Contest
- 4 pm Costume Contest begins